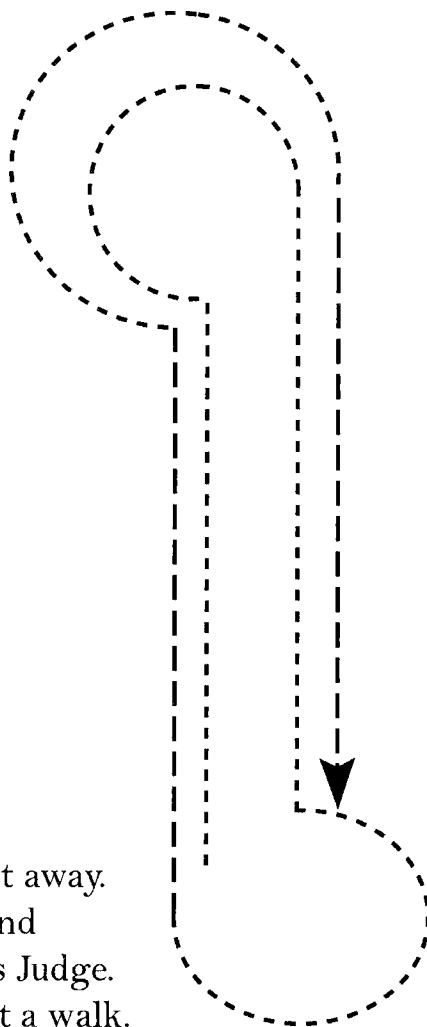


BCYF 2026

Draft Patterns (1054)

Show Date:



1. From Judge, walk straight away. Walk a "golf club" loop and continue walking towards Judge.
2. Make a "golf club" loop at a walk. When lined up with Judge, trot in a straight line away from Judge.
3. Walk a "golf club" loop and trot the remainder of the way back to Judge. Set up for inspection (may turn horse 45 degrees either direction).
4. When dismissed, trot away from Judge.

Walk -----
Trot -----
Back ←=====

Marker (B)
Judge (J)

[DP/S-1]

Pattern Provided by: